# DIGITAL ELECTRONICS LAB (EE-224-F)

## IV SEMESTER

# ELECTRICAL AND ELECTRONICS ENGINEERING





DEPARTMENT OF ELECTRICAL & ELECTRONICS DRONACHARAY COLLEGE OF ENGINEERING KHENTAWAS, GURGAON-123506

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#### **EXPERIMENT NO: 1**

<u>AIM:</u> INTRODUCTION TO DIGITAL ELECTRONICS LAB- NOMENCLATURE OF DIGITAL ICS, SPECIFICATIONS, STUDY OF THE DATA SHEET, CONCEPT OF  $V_{CC}$  AND GROUND, VERIFICATION OF THE TRUTH TABLES OF LOGIC GATES USING TTL ICS.

<u>APPARATUS REQUIRED:</u> Power Supply, Digital Trainer Kit., Connecting Leads, IC's (7400, 7402, 7404, 7408, 7432, 7486)

#### **BRIEF THEORY:**

**AND Gate:** The AND operation is defined as the output as one if and only if all the inputs are one. 7408 is the two Input AND gate IC.A&B are the Input terminals &Y is the Output terminal.

$$Y = A.B$$

**OR Gate:** The OR operation is defined as the output as one if one or more than o inputs are one. 7432 is the two Input OR gate IC. A&B are the input terminals & Y is the Output terminal.

$$Y = A + B$$

**NOT GATE:** The NOT gate is also known as Inverter. It has one input (A) & one output (Y). IC No. is 7404. Its logical equation is,

$$Y = A \text{ NOT B}, Y = A'$$

<u>NAND GATE:</u> The IC no. for NAND gate is 7400. The NOT-AND operation is known as NAND operation. If all inputs are 1 then output produced is 0. NAND gate is inverted AND gate.

$$Y = A. B$$

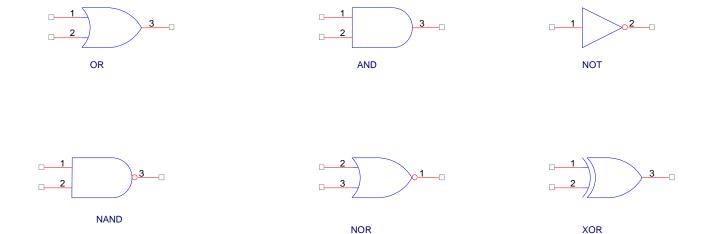
NOR GATE: The NOR gate has two or more input signals but only one output signal. IC 7402 istwo I/P IC. The NOT-OR operation is known as NOR operation. If all the inputs are 0 then the O/P is 1. NOR gate is inverted OR gate.

$$Y = A + B$$

**EX-OR GATE:** The EX-OR gate can have two or more inputs but produce one output. 7486 is two input IC. EX-OR gate is not a basic operation & can be performed using basic gates.

$$Y = A + B$$

#### **CIRCUIT DIAGRAM:**



#### **PROCEDURE:**

- (a) Fix the IC's on breadboard & give the supply.
- (b) Connect the +ve terminal of supply to pin 14 & -ve to pin 7.
- (c) Give input at pin 1, 2 & take output from pin 3. It is same for all except NOT & NOR IC.
- (d) For NOR, pin 1 is output & pin 2&3 are inputs.
- (e) For NOT, pin 1 is input & pin 2 is output.
- (f) Note the values of output for different combination of inputs & draw the TRUTH TABLE.

#### **OBSERVATION TABLE:**

INP	UTS				OUTPUTS		
A	В	A'	A+B	(A+B)'	(A*B)	(A*B)'	A+B
0	0	1	0	1	0	1	0
0	1	1	1	0	0	1	1
1	0	0	1	0	0	1	1
1	1	0	1	0	1	0	0

**RESULT:** We have learnt all the gates ICs according to the IC pin diagram.

#### **PRECAUTIONS:**

1. Make the connections according to the IC pin diagram.

- 2. The connections should be tight. 3. The  $V_{cc}$  and ground should be applied carefully at the specified pin only.

#### **QUIZ:**

QUESTION	ANSWER
Q.1 Define gates ?	A1. Gates are the digital circuits, which
	perform a specific type of logical
	operation
Q.2 Define IC ?	A2. IC means integrated circuit. It is the
	integration of no. of components on a
	common substrate.
Q.3 Explain Demorgan's theorem.	A3. $(AB)'=A'+B'$
	(A+B)'=A'.B'
0.4(4,4).4.9	A 4 A
Q.4 (A+A) $A = ?$	A4. A
Q5 Define Universal gates.	A5 Universal getes are those getes by
Q3 Define Universal gates.	A5. Universal gates are those gates by using which we can design any type of
	logical expression.
	logical expression.
Q6.Write the logical equation for AND gate.	A6.Y=A.B
Q7 How many no. of input variables can a NOT	A7. One
Gate have?	
Q8.Under what conditions the output of a two	A8. Both the inputs are one
input AND gate is one?	
Q9.1+0 =?	A9. 1
Q10.When will the output of a NAND Gate be 0?	A10. When all the inputs are 1.

#### **EXPERIMENT NO: 2**

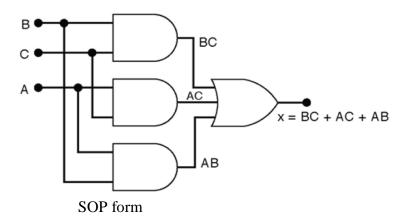
<u>AIM:</u> IMPLEMENTATION OF THE GIVEN BOOLEAN FUNCTION USING LOGIC GATES IN BOTH SOP AND POS FORMS.

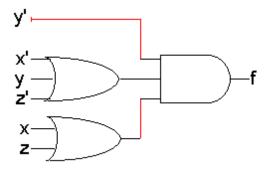
**APPARATUS REQUIRED:** Power Supply, Digital Trainer, IC's (7404, 7408, 7432) Connecting leads.

**BRIEF THEORY:** Karnaugh maps are perhaps the most extensively used tool for simplification of Boolean functions. It is mostly used for functions having up to six variables beyond which it becomes very cumbersome. In an n-variable K-map there are  $2^n$  cells. Each cell corresponds to one of the combination of n variable, since there are  $2^n$  combinations of n-variables. Gray code has been used for the identification of cells.

Example- f(A,B,C,D)=A'BC+AB'C+ABC'+ABC (SOP)
Reduced form is BC+AC+ABand POS form is f(X,Y,Z)= Y'(X'+Y+Z')(X+Z)

#### **CIRCUIT DIAGRAM**





#### **PROCEDURE:**

- (a) With given equation in SOP/POS form first of all draw a K-map.
- **(b)** Enter the values of the O/P variable in each cell corresponding to its Min/Max term.
- (c) Make group of adjacent ones.
- (d) From group write the minimized equation.
- (e) Design the ckt. of minimized equation & verify the truth table.

**RESULT/CONCLUSION:** Implementation of SOP and POS form is obtained with AND and OR gates.

#### **PRECAUTIONS:**

- 1) Make the connections according to the IC pin diagram.
- 2) The connections should be tight.
- 3) The V<sub>cc</sub> and ground should be applied carefully at the specified pin only.

#### **QUIZ:**

QUESTION	ANSWER
Q.1 Define K-map?	A1.It is a method of simplifying Boolean Functions in a systematic mathematical
Q.2 Define SOP ?	A2.Sum of Product
Q.3 Define POS ?	A3. Product Of Sum
Q.4 What are combinational circuits?	A4. These are those circuits whose output depends upon the inputs present at that instant of time.
Q.5 What are sequential circuits?	A5. These are those circuits whose output depends upon the input present at that time as well as the previous output
Q.6 If there are four variables how many cell the K-map will have?	A6. 16

Q.7 When two minterms can be adjacent?	A7. 2 to the power n
Q.8 Which code is used for the identification of cells?	A8. Gray Code
Q.9 Define Byte?	A9. Byte is a combination of 8 bits.
Q.10 Define octets?	A10. It is the combination of 8 K map cells

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#### **EXPERIMENT NO: 3**

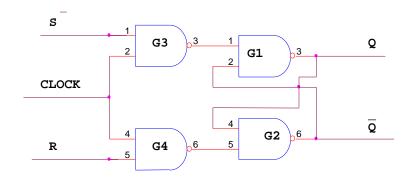
<u>AIM:</u> VERIFICATION OF STATE TABLES OF RS, JK, T AND D FLIP-FLOPS USING NAND & NOR GATES

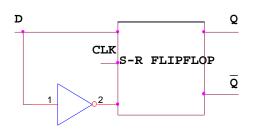
**APPARATUS REQUIRED:** IC' S 7400, 7402 Digital Trainer & Connecting leads.

#### **BRIEF THEORY:**

- **RS FLIP-FLOP:** There are two inputs to the flip-flop defined as R and S. When I/Ps R = 0 and S = 0 then O/P remains unchanged. When I/Ps R = 0 and S = 1 the flip-flop is switches to the stable state where O/P is 1 i.e. SET. The I/P condition is R = 1 and S = 0 the flip-flop is switched to the stable state where O/P is 0 i.e. RESET. The I/P condition is R = 1 and S = 1 the flip-flop is switched to the stable state where O/P is forbidden.
- **JK FLIP-FLOP**: For purpose of counting, the JK flip-flop is the ideal element to use. The variable J and K are called control I/Ps because they determine what the flip- flop does when a positive edge arrives. When J and K are both 0s, both AND gates are disabled and Q retains its last value.
- **D FLIP FLOP**: This kind of flip flop prevents the value of D from reaching the Q output until a clock pulse occur. When the clock is low, both AND gates are disabled D can change value without affecting the value of Q. On the other hand, when the clock is high, both AND gates are enabled. In this case, Q is forced to equal the value of D. When the clock again goes low, Q retains or stores the last value of D. a D flip flop is a bistable circuit whose D input is transferred to the output after a clock pulse is received.
  - <u>T FLIP-FLOP</u>: The T or "toggle" flip-flop changes its output on each clock edge, giving an output which is half the frequency of the signal to the T input. It is useful for constructing binary counters, frequency dividers, and general binary addition devices. It can be made from a J-K flip-flop by tying both of its inputs high.

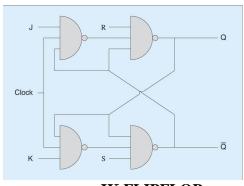
#### **CIRCUIT DIAGRAM:**



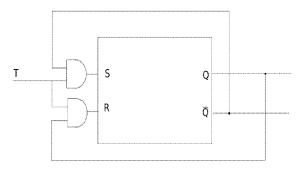


#### SR FLIPFLOP

D FLIPFLOP







T FLIPFLOP

#### **PROCEDURE:**

- 1. Connect the circuit as shown in figure.
- 2. Apply Vcc & ground signal to every IC.
- 3. Observe the input & output according to the truth table.

#### **OBSERVATION TABLE:**

#### **SR FLIP FLOP:**

CLOCK	S	R	$Q_{n+1}$
1	0	0	NO CHANGE

1	0	1	0
1	1	0	1
1	1	1	?

#### **D FLIPFLOP:**

INPUT	OUTPUT
0	0
1	1

#### **JK FLIPFLOP**

CLOCK	S	R	Q <sub>n+1</sub>
1	0	0	NO CHANGE
1	0	1	0
1	1	0	1
1	1	1	Qn'

#### **T FLIPFLOP**

CLOCK	S	R	Q <sub>n+1</sub>
1	0	1	NO CHANGE
1	1	0	Qn'

**RESULT:** Truth table is verified on digital trainer.

#### **PRECAUTIONS**:

- 1) Make the connections according to the IC pin diagram.
- 2) The connections should be tight.
- 3) The V<sub>cc</sub> and ground should be applied carefully at the specified pin only.

#### **QUIZ:**

Q 1.Flip flop is astable or bistable?	A1.Bistable
Q2.What are the I/Ps of JK flip–flop where this	A2.Both the inputs are 1.
race round condition occurs?	
Q3.When RS flip-flop is said to be in a SET	A3. When the output is 1
state?	
Q4.When RS flip-flop is said to be in a RESET	A4. When the output is 0

state?			
Q5.What is the truth table of JK flip-flop?	J	K	Q <sub>n+1</sub>
	0	0	Qn
	0	1	0
	1	0	1
	1	1	Q <sub>n</sub> ,
Q6.What is the function of clock signal in flip-	A6.To get the output at known time.		
flop?			
Q7.What is the advantage of JK flip-flop over	A7.In RS flip-flop when both the inputs are 1		
RS flip-flop?	output is under	termined.	
Q8.In D flip-flop $I/P = 0$ what is $O/P$ ?	A8.0		
Q9.In D flip-flop $I/P = 1$ what is $O/P$ ?	A9.1		
Q10.In T flip-flop $I/P = 1$ what is $O/P$ ?	A10.Qn		

#### **EXPERIMENT NO:4**

<u>AIM:</u> IMPLEMENTATION AND VERIFICATION OF DECODER/DE-MULTIPLEXER AND ENCODER USING LOGIC GATES.

**APPARATUS REQUIRED:** IC 7447, 7-segment display, IC 74139 and connecting leads

#### **BRIEF THEORY:**

**<u>DECODER:</u>** A decoder is a device which does the reverse of an <u>encoder</u>, undoing the encoding so that the original information can be retrieved. The same method used to encode is usually just reversed in order to decode. In digital electronics, a decoder can take the form of a multiple-input, multiple-output <u>logic circuit</u> that converts coded inputs into coded outputs, where the input and output codes are different. e.g. n-to- $2^n$ , <u>binary-coded decimal</u> decoders. Enable inputs must be on for the decoder to function, otherwise its outputs assume a single "disabled" output code word. In case of decoding all combinations of three bits eight ( $2^3$ =8) decoding gates are required. This type of decoder is called 3-8 decoder because 3 inputs and 8 outputs. For any input combination decoder outputs are 1.

**ENCODER:** An encoder is a device, circuit, transducer, software program, algorithm or person that <u>converts</u> information from one format or <u>code</u> to another, for the purposes of standardization, speed, secrecy, security, or saving space by shrinking size. An encoder has M input and N output lines. Out of M input lines only one is activated at a time and produces equivalent code on output N lines. If a device output code has fewer bits than the input code has, the device is usually called an encoder. For example Octal-to-Binary Encoder take 8 inputs and provides 3 outputs, thus doing the opposite of what the 3-to-8 decoder does. At any one time, only one input line has a value of 1. The figure below shows the truth table of an Octal-to-binary encoder.

For an 8-to-3 binary encoder with inputs I0-I7 the logic expressions of the outputs Y0-Y2 are:

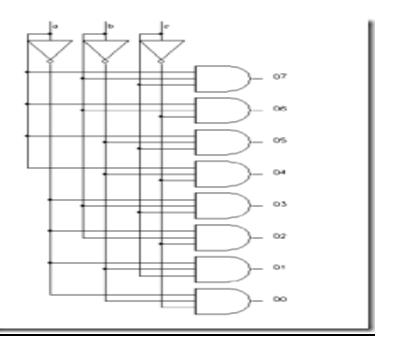
$$Y0 = I1 + I3 + I5 + I7$$

$$Y1 = I2 + I3 + I6 + I7$$

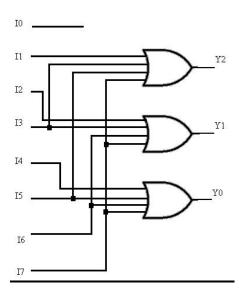
$$Y2 = I4 + I5 + I6 + I7$$

**<u>DEMULTIPLEXER:</u>** Demultiplexer means generally one into many. A demultiplexer is a logic circuit with one input and many output. By applying control signals, We can steer the input signal to one of the output lines. The ckt. has one input signal, m control signal and n output signals. Where  $2^n$  = m. It functions as an electronic switch to route an incoming data signal to one of several outputs.

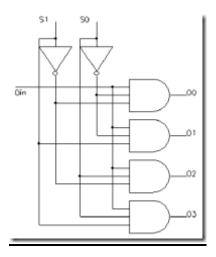
#### **CIRCUIT DIAGRAM:**

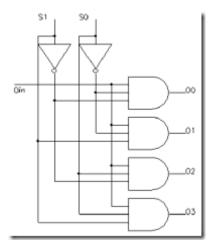


#### 3:8 Decoder



#### Octal to Binary Encoder





**1:4 Demux** 

#### **PROCEDURE:**

- 1) Connect the circuit as shown in figure.
- 2) Apply Vcc & ground signal to every IC.
- 3) Observe the input & output according to the truth table.

#### **OBSERVATION TABLE:**

#### **Truth table for Decoder**

	Inputs		Outputs							
а	b	C	Do	D <sub>1</sub>	D <sub>2</sub>	Dз	D4	D <sub>5</sub>	Dб	D7
0	0	0	1	0	. 0	0	0	0	0	0
0	0	1	0	1	. 0	0	0	0	0	0
0	1	0	0	0	1	0	0	0	0	0
0	1	1	0	0	. 0	1	0	0	0	0
1	0	0	0	0	. 0	0	1	0	0	0
1	0	1	0	0	. 0	0	0	1	0	0
1	1	0	0	0	. 0	0	0	0	1	0
1	1	1	0	0	. 0	0	0	0	0	1
Out	put fun	ction	abc	abc	ab c	abc	abc	abc	abc	abc

#### **Truth table for Encoder**

10	Il	12	13	<b>I</b> 4	15	<b>I</b> 6	17	Y2	Yı	Y <sub>0</sub>
1	0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0	0	0	1
0	0	1	0	0	0	0	0	0	1	0
0	0	0	1	0	0	0	0	0	1	1
0	0	0	0	1	0	0	0	1	0	0
0	0	0	0	0	1	0	0	1	0	1
0	0	0	0	0	0	1	0	1	1	0
0	0	0	0	0	0	0	1	1	1	1

#### **Truth table for Demux**

Output selec	Output		
St	So	selected	
0	0	Oo	
0	1	01	
1	0	O <sub>2</sub>	
1	1	Оз	

**RESULT:** Encoder/ decoder and demultiplexer have been studied and verified.

#### **PRECAUTIONS:**

- 1) Make the connections according to the IC pin diagram.
- 2) The connections should be tight.
- 3) The V<sub>cc</sub> and ground should be applied carefully at the specified pin only.

#### **QUIZ**:

QUESTION	<u>ANSWER</u>			
Q. 1 What do you understand by decoder?	A1. A decoder is a combinational circuit that converts binary information from n input lines to a maximum of 2n unique output lines. Most IC decoders include one or more enable inputs to control the circuit operation			
Q. 2 What is demultiplexer?	A2. The demultiplexer is the inverse of the multiplexer, in that it takes a single data input and n address inputs. It has 2 <sup>n</sup> outputs. The address input determine which data output is going to have the same value as the data input. The other data outputs will have the value 0.			
Q. 3 What do you understand by encoder?	A3. An encoder or multiplexer is therefore a digital IC that outputs a digital code based on which of its several digital inputs is enabled.			
Q. 4 What is the main difference between decoder and demultiplexer?	A4. In decoder we have n input lines as in demultiplexer we have n select lines.			
Q. 5 Why Binary is different from Gray code?	A5. Gray code has a unique property that any two adjacent gray codes differ by only a single bit.			
Q. 6 Write down the method of Binary to Gray conversion.	A6. Using the Ex-Or gates.			
Q. 7 Convert 0101 to Decimal.	A7. 5			
Q. 8 Write the full form of ASCII Codes?	A8. American Standard Code for Information Interchange.			
Q.9. If a register containing 0.110011 is logically added to register containing 0.101010 what would be the result?	A9111011			
Q10.Binary code is a weighted code or not?	A10. Yes			

## **EXPERIMENT NO: 5**

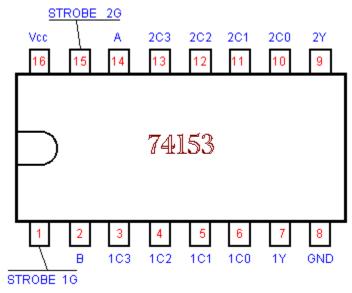
AIM: IMPLEMENTATION OF 4X1 MULTIPLEXER USING LOGIC GATES.

**APPARATUS REQUIRED:** Power Supply, Digital Trainer, Connecting Leads, IC's 74153(4x1 multiplexer)

#### **BRIEF THEORY:**

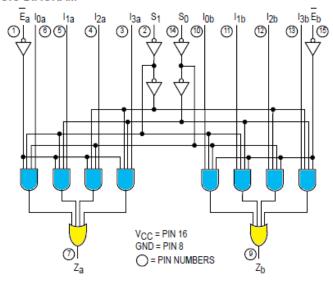
MULTIPLEXER: Multiplexer generally means many into one. A multiplexer is a circuit with many Inputs but only one output . By applying control signals we can steer any input to the output . The fig.(1) Shows the general idea . The ckt. has n-input signal, control signal & one output signal . Where  $2^n = m$ . One of the popular multiplexer is the 16 to 1 multiplexer, which has 16 input bits, 4 control bits & 1 output bit.

#### **CIRCUIT DIAGRAM:**



IC 74153 (4x1 multiplexer)

#### LOGIC DIAGRAM



#### **PROCEDURE:**

- 1. Fix the IC's on the bread board &give the input supply.
- 2. Make connection according to the circuit.
- 3. Give select signal and strobe signal at respective pins.
- 4. Connect +5 v Vcc supply at pin no 24 & GND at pin no 12
- 5. Verify the truth table for various inputs.

#### **OBSERVATION TABLE:**

	INPUT								
Α	В	CO	C1	C2	СЗ	G	Y		
Х	Х	Х	Х	Х	Х	1	0		
0	0	0	Х	Х	Х	0	0		
0	0	1	Х	Х	Х	0	1		
0	1	Х	0	Х	Х	0	0		
0	1	Х	1	Х	Х	0	1		
1	0	Х	Х	0	Х	0	0		
1	0	Х	Х	1	Х	0	1		
1	1	Х	Х	Х	0	0	0		
1	1	Х	Х	Х	1	0	1		

Truth Table of multiplexer (4x1) IC 74153

**RESULT:** Verify the truth table of multiplexer for various inputs.

#### **PRECAUTIONS:**

- 1) Make the connections according to the IC pin diagram.
- 2) The connections should be tight.
- 3) The V<sub>cc</sub> and ground should be applied carefully at the specified pin only.

#### **QUIZ:**

QUESTION	ANSWER
Q.1 Why is MUX called as "Data Selector"?	A1. This selects one out of many inputs.
Q.2 What do you mean by Multiplexing?	A2. Multiplexing means selecting only a
	single input out of many inputs.
Q.3 What is Digital Multiplexer?	A3. The multiplexer which acts on digital
	data.
Q.4 What is the function of Enable input to any IC	A4. When this enable signal is activated
?	only then the output will be enabled.
Q.5 What is demultiplexer?	A5. A demultiplexer transmits the data from
	a single source to various sources.
Q.6 Can a decoder function as a D'MUX?	A6. Yes
Q.7 What is the role of select lines in a	A7. Select line selects the output line.
Demultiplexer?	
Q.8 Differentiate between functions of MUX &	A8. Multiplexer has only single output but
D'MUX?	demultiplexer has many outputs
Q.9 The number of control lines required for a 1:8	A9. 3
demultiplexer will be	
Q.10 How many 4:1 multiplexers will be required	A10. 2
to design 8:1 multiplexer?	

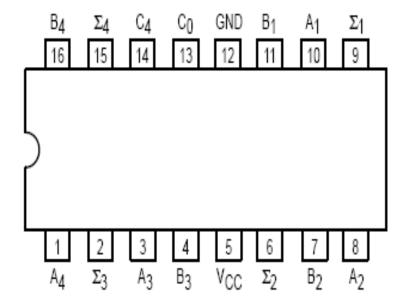
## **EXPERIMENT NO - 6**

**AIM** – IMPLEMENTATION OF 4-BIT PARALLEL ADDER USING 7483 IC.

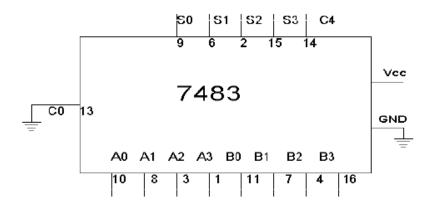
<u>APPRATUS REQUIRED</u> – Digital trainer kit IC 7483 (4-bit parallel adder)

**BRIEF THEORY** :- An 4-bit adder is a circuit which adds two 4-bits numbers, say, A and B. In addition, an 4-bit adder will have another single-bit input which is added to the two numbers called the carry-in  $(C_{in})$ . The output of the 4-bit adder is an 4-bit sum (S) and a carry-out  $(C_{out})$  bit.

#### **CIRCUIT DIAGRAM:-**



7483 4-bit Parallel Adder



#### TRUTH TABLE -

A3	A2	A1	A0	<b>B</b> 3	<b>B</b> 2	B1	B0	C4 (V)	S3(V)	S2(V)	S1(V)	S0(V)
0	0	0	1	0	0	1	0	0	0	0	1	1
0	1	0	1	1	0	1	1	1	1	0	0	0
1	0	1	0	1	0	1	0	1	0	1	0	0
1	1	1	1	1	1	1	1	1	1	1	1	0
0	1	1	1	0	0	1	1	0	1	0	1	0

#### PROCEDURE -

- a) Make the connections as per the logic diagram
- b) Connect +5v and ground according to pin configuration
- c) Apply diff combinations of inputs to the i/p terminals.
- d) Note o/p for summation
- e) Verify the truth table.

**RESULT-** Binary 4-bit full adder is studied and verified.

#### **PRECAUTIONS:**

- 1. Make the connections according to the IC pin diagram.
- 2. The connections should be tight.
- 3. The V<sub>cc</sub> and ground should be applied carefully at the specified pin only.

## **QUIZ**

QUESTION	ANSWER
Q 1 What do you understand by parallel adder?	A If we place full adders in parallel, we can add two- or four-digit numbers or any other size desired i.e known as parallel adder.
Q2 What happens when an $N$ -bit adder adds two numbers whose sum is greater than or equal to $2^N$	A Overflow
Q3 Is Excess-3 code is weighted code or not?	A Excess-3 is not a weighted code.
Q4 What is IC no. of parallel adder?	A IC 7483
Q5 What is the difference between Excess-	A Natural BCD code is weighted code but
3 & Natural BCD code?	Excess-3 code is not weighted code.
Q6. What is the Excess-3 code for $(396)_{10}$	A. $(396)_{10} = (011011001001)_{EX-3}$
Q7 Can we obtain 1's complement using	A Yes
parallel adder?	
Q8 Can we obtain 2's complement using	A yes
parallel adder?	
Q9 How many bits can be added using	A 4 bits
IC7483 parallel adder?	
Q10 Can you obtain subtractor using	A Yes
parallel adder?	

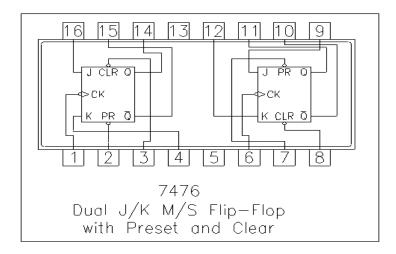
## **EXPERIMENT NO:7**

**AIM** – DESIGN, AND VERIFY THE 4-BIT SYNCHRONOUS COUNTER

<u>APPARATUS REQUIRED</u> – Digital trainer kit and 4 JK flip flop each IC 7476 (i.e dual JK flip flop) and two AND gates IC 7408.

**BRIEF THEORY**: Counter is a circuit which cycle through state sequence. Two types of counter, Synchronous counter (e.g. parallel) and Asynchronous counter (e.g. ripple). In Ripple counter same flip-flop output to be used as clock signal source for other flip-flop. Synchronous counter use the same clock signal for all flip-flop

#### **PIN CONFIGURATION**;-



#### **CIRCUIT DIAGRAM:-**

	$O_0$	$\mathcal{O}_1$ $\mathcal{O}_2$ $\mathcal{O}_3$
	Pin Number	Description
	1	Clock 1 Input
hassense	2	Preset 1 Input
Ţ	3	Clear 1 Input
	4	J1 Input
Clock	5	Vcc
4-Bit	6	Clock 2 Input
	7	Preset 2 Input
	8	Clear 2 Input
	9	J2 Input
	10	Complement Q2 Output
	11	Q2 Output

Synchronous counter

12	K2 Input			
13	Ground			
14	Complement Q1 Output			
15	Q1 Output			
16	K1 Input			

#### TRUTH TABLE -

	Sta	C4		
04	03	02	01	Count
0	0	0	0	0
0	0	0	1	1
0	0	1	0	2
0	0	1	1	3
0	1	0	0	4
0	1	0	1	5
0	1	1	0	6
0	1	1	1	7
1	0	0	0	8
1	0	0	1	9
1	0	1	0	10
1	0	1	1	11
1	1	0	0	12

1	1	0	1	13
1	1	1	0	14
1	1	1	1	15

#### PROCEDURE -

- a) Make the connections as per the logic diagram
- b) Connect +5v and ground according to pin configuration
- c) Apply diff combinations of inputs to the i/p terminals.
- d) Note o/p for summation
- e) Verify the truth table.

**RESULT-** 4-bit synchronous counter studied and verified.

#### **PRECAUTIONS:**

- 1. Make the connections according to the IC pin diagram.
- 2. The connections should be tight.
- 3. The Vcc and ground should be applied carefully at the specified pin only.

#### **QUIZ**

QUESTION	ANSWER
Q.1 What do you understand by counter?	A. Counter is a register which counts the sequence in binary form.
Q.2What is asynchronous counter?	A. Clock input is applied to LSB FF. The output of first FF is connected as clock to next FF
Q.3What is synchronous counter?	A. WhereClock input is common to all FF
Q.4Which flip flop is used in asynchronous counter?	A. All Flip-Flops are toggle FF.
Q.5Which flip flop is used in synchronous	A. Any FF can be used.

counter?	
Q.6 What do you understand by modulus?	A. The total no. of states in counter is called as modulus.If counter is modulus-n, then it has n different states
Q.7 What do you understand by state diagram?	A. State diagram of counter is a pictorial representation of counter states directed by arrows in graph
Q.8 What do you understand by up/down counter?	A. Up/Down Synchronous Counter: two way counter which able to count up or down
Q.9 Why Asynchronous counter is known as ripple counter?	A. Asynchronous Counter: flip-flop doesn't change condition simultaneously because it doesn't use single clock signalAlso known as ripple counter because clock signal input as ripple through counter
Q.10 which type of counter is used in traffic signal?	A. Down counter

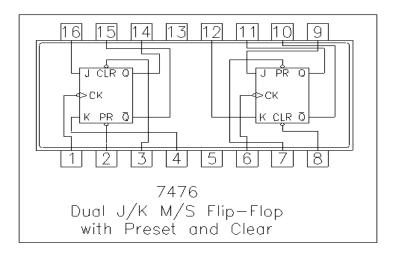
### **EXPERIMENT NO:8**

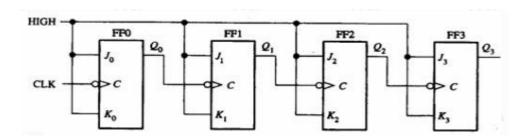
AIM - DESIGN, AND VERIFY THE 4-BIT ASYNCHRONOUS COUNTER

<u>APPARATUS REQUIRED</u> – Digital trainer kit and 4 JK flip flop each IC 7476 (i.e dual JK flip flop) and two AND gates IC 7408.

**BRIEF THEORY**: Counter is a circuit which cycle through state sequence. Two types of counter, Synchronous counter (e.g. parallel) and Asynchronous counter (e.g. ripple). In Ripple counter same flip-flop output to be used as clock signal source for other flip-flop. Synchronous counter use the same clock signal for all flip-flop

#### **PIN CONFIGURATION;**-





#### **CIRCUIT DIAGRAM**

Pin Number	Description
1	Clock 1 Input
2	Preset 1 Input
3	Clear 1 Input
4	J1 Input
5	Vcc
6	Clock 2 Input
7	Preset 2 Input
8	Clear 2 Input
9	J2 Input
10	Complement Q2 Output
11	Q2 Output
12	K2 Input
13	Ground
14	Complement Q1 Output
15	Q1 Output
16	K1 Input

#### PROCEDURE -

- a) Make the connections as per the logic diagram
- b)Connect +5v and ground according to pin configuration
- c)Apply diff combinations of inputs to the i/p terminals.
- d)Note o/p for summation
- e) Verify the truth table.

**RESULT-** 4-bit asynchronous counter studied and verified.

#### **PRECAUTIONS:**

- 4. Make the connections according to the IC pin diagram.
- 5. The connections should be tight.
- **6.** The  $V_{cc}$  and ground should be applied carefully at the specified pin only.

## **EXPERIMENT NO:9**

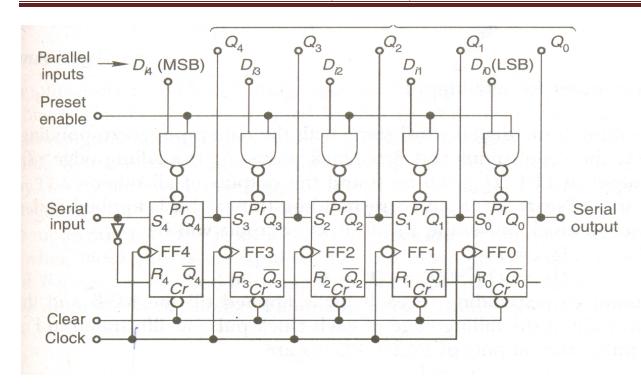
<u>AIM - TO STUDY 4 BIT SERIAL IN SHIFT REGISTER.</u>

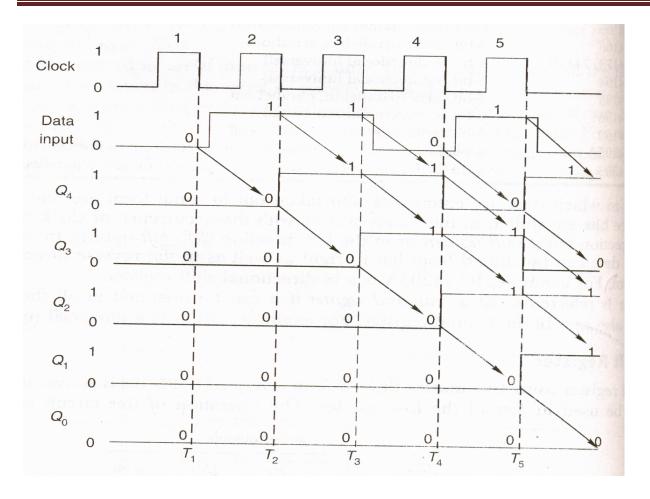
**APPARATUS REQUIRED** – Digital trainer kit and IC -7494,74164,74165,74166

**BRIEF THEORY** - Register in which data are entered or/and taken out in serial form are referred to as shift register, since bits are shifted in the FLIP\_FLOPS with the occurrence of clock pulses either in the right direction or in the left direction. In the bi-directional shift register, data can be shifted from left to right as in the reverse direction, using the mode control. Shift Register are capable of storing and shifting the data. They are classified as-

- 1. Serial in Serial out
- 2. Serial in Parallel out
- 3. Parallel in Serial out
- 4. Parallel in Parallel out

A 5-bit shift register using 5 master-slave S-R(or J-K) FLIP-FLOP. This ckt can be used in any of four modes. The operation is explained by assuming the 5-bit data 10110.





Registers in which data are entered or /and taken out in a serial form are reffered to as Shift register since bits are shifted in the Flip-Flop with the occurrence of clock pluses either in right direction or in the left direction.

Data can be shifted from left to right as well as in the reverse direction using the mode control.

A register is referred to as Universal register if it can be operated in all the four possible modes and also as a bidirectional register.

#### **OUIZ** –

QUESTION	ANSWER
Q1 What is the difference between Register and Shift Register?	A. A Register is used to store an array of bits and SR is used to shift the bits to either
register and sint register.	left or right.
Q2. Name the various configuration of SR	A. 1. Serial in serial out
	<ul><li>2. Serial in parallel out</li><li>3. Parallel in serial out</li></ul>
	4. Parallel in parallel out
	4. Taraner in paramer out
Q3. What is Bidirectional Shift Register?	A. Which can shift data in both directions
Q4. What is asynchronous loading?	A. Data is loaded into register when '1' is
	applied at the present input.
Q5. What is synchronous loading?	A. Data is loaded when a clock pulse is
	applied.
Q6. What are the applications of Shift	A. a. As delay line b. serial to parallel
Register?	converter c. parallel to serial converter d. counter
Q7. What is Race condition in Sequential	A. A Race condition exists when more
circuit?	than one state variable change value in
cheuit:	response to a change in an input variable.
	response to a change in an input variable.
Q8. What is Right Shift register?	A. Data gets shifted in right direction.
Q9. What is Left Shift register?	A. Data gets shifted in left direction.
Q10. What is Flow table?	A. A tabular method for showing state
	transaction in assigning sequential circuits.

#### **EXPERIMENT NO: 10**

AIM: TO DESIGN &VERIFY OPERATION OF HALF ADDER &FULL ADDER.

**APPARATUS REQUIRED:** Power supply, IC's, Digital Trainer, Connecting leads.

**BRIEF THEORY:** We are familiar with ALU, which performs all arithmetic and logic operation but ALU doesn't perform/ process decimal no's. They process binary no's.

<u>Half Adder:</u> It is a logic circuit that adds two bits. It produces the O/P, sum & carry. The Boolean equation for sum & carry are

$$SUM = A + B$$
$$CARRY = A. B$$

Therefore, sum produces 1 when A&B are different and carry is 1when A&B are 1. Application of Half adder is limited.

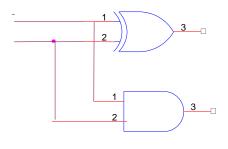
**<u>Full Adder:</u>** It is a logic circuit that can add three bits. It produces two O/P sum & carry. The Boolean Equation for sum & carry are

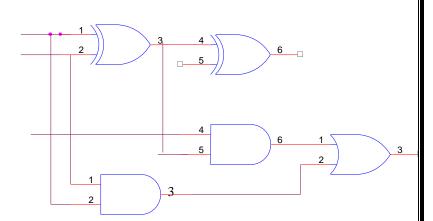
$$SUM = A + B + C$$

$$CARRY = A.B + (A+B) C$$

Therefore, sum produces one when I/P is containing odd no's of one & carry is one when there are two or more one in I/P.

#### **CIRCUIT DAIGRAM**





HALF ADDER

FULL ADDER

## **PROCEDURE:**

- (a) Connect the ckt. as shown in fig. For half adder.
- (b) Apply diff. Combination of inputs to the I/P terminal.
- (c) Note O/P for Half adder.
- (d) Repeat procedure for Full wave.
- (e) The result should be in accordance with truth table.

#### **OBSERVATION TABLE:**

#### **HALF ADDER:**

INPUTS		OUTPUT	
A	В	S	C
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

#### **FULL ADDER:**

INPUTS		OUTPUTS		
A	В	C	S	CARRY
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

**RESULT:** The Half Adder & Full Adder ckts. are verified.

## **PRECAUTIONS:**

- 1) Make the connections according to the IC pin diagram.
- 2) The connections should be tight.

3) The  $V_{\mbox{\tiny CC}}$  and ground should be applied carefully at the specified pin only.

## **QUIZ:**

QUESTION	ANSWER
Q.1 Give the basic rules for binary	A1. $0+0=0$ ; $0+1=1$ ; $1+1=10$ ; $1+0=1$ .
addition?	
Q.2 Specify the no. of I/P and O/P of	A2. Two inputs & one output.
Half adder?	
Q.3 What is the drawback of half	A3. We can't add carry bit from previous stage.
adder?	
Q.4 Write the equation for sum & carry	A4. Sum = A XOR B; carry = A.B
of half adder?	
Q.5 Write the equation for sum & carry	A5. SUM= A'B'C+A'BC'+AB'C'+ABC;
of full adder?	CARRY=AB+BC+AC
Q.6 How many half adders will be	A6 Two half adders and a OR gate
required for Implementing full adder?	
Q7 Define Bit?	A7 Bit is an abbreviation for binary digit
Q8.What is the difference b/w half	A8.Half adder can add two bits & half sub
adder& half sub tractor?	tractor can subtract two bits
Q9. Half sub tractor logic circuit has	A9. Inverter
one extra logic element. Name the	
element?	
Q10. Define Nibble?	A10.Combination of four bits.

AIM- TO STUDY &VERIFY HALF SUBTRACTOR.

**APPARATUS REQUIRED** – Digital trainer kit,

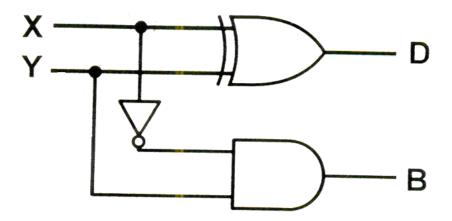
IC 7486 (EX-OR)

IC 7408 (AND gate)

IC 7404 (NOT gate)

**BRIEF THEORY** - A logic circuit fir the subtraction of B(subtrahend) from A (minuend) where A& B are 1 bit numbers is referred as half- sub tractor.

#### **LOGIC DIAGRAM** -



#### TRUTH TABLE -

INPUT 1 (X)	INPUT 2 (Y)	BORROW (B)	DIFFERENCE (D)
0	0	0	0
0	1	1	1
1	0	0	1
1	1	0	0

## PROCEDURE -

- 1. Make the connections as per the logic diagram
- 2. Connect +5v to pin 14 & ground to pin 7
- 3. Apply 0 to input X & Y as per the truth table
- 4. Switch on the instrument
- 5. Observe the reading on 8 bits LED display
- 6. Repeat steps 3 & 5 for different input as per truth table.
- 7. Verify the truth table.

**<u>RESULT</u>** – Half sub tractor circuit is studied and verified.

## **QUIZ**

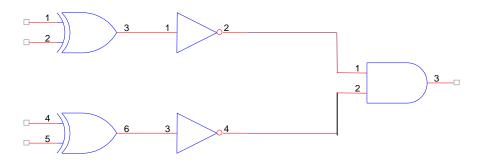
QUESTION	ANSWER
1. What is half subs tractor?	A. Performs subs traction of two bits.
2. For implementing half subs tractor how	A. One EX-OR, one –AND gate, one- Not
many EX-OR, AND gates and Not gates	gate.
are required	
3. What are the logical equations for	$A. D = \overline{A}B + A^{-}B$
difference & borrow?	$B = \bar{A}.B$
4. How full substractor is different from	A Full sub tractor performs subtraction of
half subs tractor.	three bits but half subs tractor Performs
	subtraction of two bits.
5. If inputs of half subs tractor are A=0,	A. B=1
and B=1 then Borrow will be ?	
6. Is 2's complement method appropriate	A. 2's complement method is appropriate
for subtraction?	method for subtraction.
7. How many bits we use in half subtractor	Aonly two bits
for subtraction?	
8. Can we use parallel adder for	A. We can use parallel adder using 2's
subtraction?	complement method.
9. Which one is better subtractor or parallel	A. Parallel adder is the best option using
adder for subtraction?	1's complement or 2's complement
10. Which adder is used for addition of	A. BCD adder
BCD numbers?	

**AIM:** TO DESIGN & VERIFY THE OPERATION OF MAGNITUDE COMPARATOR

**APPARATUS REQUIRED:** Power Supply, Digital Trainer Kit., Connecting Leads, IC's (7404, 7408, 7486)

**BRIEF THEORY:** Comparator compares the value of signal at the input. It can be designed to compare many bits. The adjoining figure shows the block diagram of comparator. Here it receives to two 2-bit numbers at the input & the comparison is at the output.

#### **CIRCUIT DIAGRAM:**



#### **PROCEDURE:**

- a. Make the connections according to the circuit diagram.
- b. The output is high if both the inputs are equal.
- c. Verify the truth table for different values.

#### **OBSERVATION TABLE:**

<b>P0</b>	Q0	P1	Q1	LOW IF P IS NOT EQUAL	HIGH IF Q IS EQUAL TO Q
				TO Q	
0	0	0	0		HIGH
1	1	0	0		HIGH
0	1	0	1	LOW	
1	0	1	0	LOW	

**RESULT:** The comparator is designed & verified.

## **PRECAUTIONS:**

- 1) Make the connections according to the IC pin diagram.
- 2) The connections should be tight.
- 3) The V<sub>cc</sub> and ground should be applied carefully at the specified pin only.

## **QUIZ:**

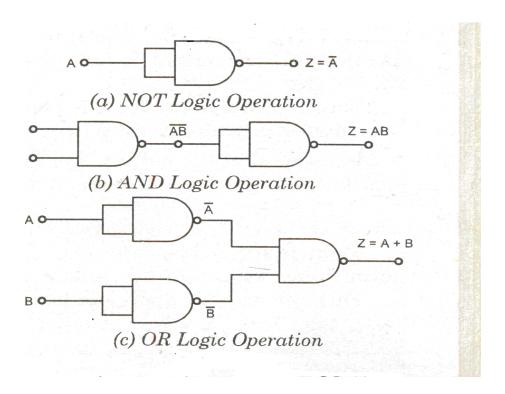
QUESTION	ANSWER
Q1.What is comparator?	A1.Comparator compares the inputs (bits).
Q2. What are universal gates?	A2. NAND, NOR
Q3. What is the full form of BCD?	A3. Binary Coded decimal
Q4. What is the base of binary number system?	A4. 2
Q5. How many bits are there in one byte?	A5. 8
Q6. How many digits are there in octal number	A6. 8
system?	
Q7. What is the binary no. equivalent to decimal	A7. 10100
no. 20?	
Q8. How decimal no. minus 7 can be represented	A8. 1111
by 4 bit signed binary no's?	
Q9.Convert the octal no 67 into binary no.?	A9. 110111
Q10.A binary digit is called?	A10. Bit

**AIM:** TO STUDY AND VERIFY NAND AS A UNIVERSAL GATE.

<u>APPARATUS REQUIRED</u> — Digital trainer kit IC 7400 (NAND gate)

**BRIEF THEORY** - NAND OR NOR sufficient for the realization of any logic expression., because of this reason, NAND and NOR gates are known as UNIVERSAL gates.

#### **LOGIC DIAGRAM –**



#### <u>TRUTH TABLE –</u>

**NAND GATE AS INVERTER:-**The circuit diagram of implementation of NAND gate as inverter.

A	Y
0	1
1	0

#### **NAND GATE AS AND GATE:**

The circuit diagram of implementation of NAND Gate as AND Gate.

A	В	Y
0	0	0
0	1	0
1	0	0
1	1	1

NAND GATE AS OR GATE:
The circuit diagram of implementation of NAND Gate as OR Gate.

A	В	Y
0	0	0
0	1	1
1	0	1
1	1	1

## PROCEDURE -

- 1. Make the connections as per the logic diagram
- 2. Connect +5v to pin 14 & ground to pin 7
- 3. Apply diff combinations of inputs to the i/p terminals.
- 4. Note o/p for NAND as universal gate.
- 5. Verify the truth table.

# **QUIZ**

QUESTION	ANSWER
Q.1 Define Gates.	Ans. Gates are digital circuit, which perform a specific type of logical operation.
Q.2 Define IC?	Ans. IC means Integrated Circuit It is the integration of no. of components on a common substrate.
Q.3 (A+A) A=?	Ans. A.
Q.4. Define universal gates	Ans. We can design any type of logical expression by using universal gates.
Q.5 Will the output of a NAND Gate be 0.	Ans. When all the inputs are1.
Q.6 Which IC is used for NAND Gate.	Ans. IC 7400.
Q.7 Why NAND is called as universal gate.	Ans. Because all gates can be made using circuits.
Q.8 Name any other universal gate.	Ans. NOR Gate.
Q.9 Which type of TTL gates can drive	Ans. TTL with open collector can derive
CMOS Gate.	CMOS
Q.10 What is meant by literal?	Ans. A logical variable in a complemented or Uncomplemented form is called a literal

#### **LIST OF MINI PROJECTS**

- 1. IR Remote Switch
- 2. Clap Switch
- 3. Water-Level Controller
- 4. LED-Based Message Display
- 5. Ultra-Bright LED Lamp
- 6. Ding-Dong BellInfrared Cordless Headphone
- 7. Mobile Phone Battery Charger
- 8. Telephone Number Display
- 9. Automatic Night Lamp With Morning Alarm
- 10. Three-Colour Display Using Bicolour LEDs
- 11. Remote-Operated Musical Bell
- 12. Simple Telephone Ring Tone Generator
- 13. Anti-Theft Alarm For Bikes
- 14. Automatic Speed-Controller For Fans and Coolers
- 15. Digital Stop Watch
- 16. Power-Supply Failure Alarm
- 17. DarkRoom Timer
- 18. Remote-Controlled Power-Off Switch
- 19. Simple Low-Cost Digital Code Lock
- 20. Number Guessing Game
- 21. Fire Alarm Using Thermistor
- 22. Simple Analogue To Digital Converter
- 23. PC-Based 7-Segment Rolling Display
- 24. IR Burglar Deterrent
- 25. Variable Power Supply Using a Fixed-Voltage Regulator IC
- 26. Digital Speedometer
- 27. Heat-Sensitive Switch
- 28. Fully Automatic Emergency Light
- 29. Running Message Display
- 30. School/College Quiz Buzzer
- 31. Digital Dice With Numeric Display
- 32. Dancing Lights
- 33. Ready -To-Use Object Counter Laptop Protector
- 34. PC Based Digital Clock
- 35. Fancy Christmas Light

#### AN EXAMPLE

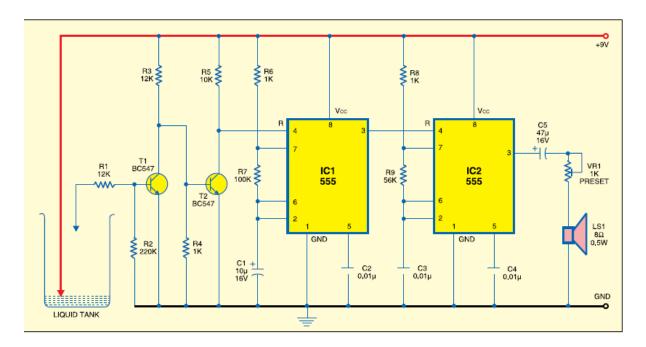
**<u>AIM</u>**: LIQUID LEVEL ALARM

<u>APPARATUS REQUIRED:</u> Components as shown in the circuit diagram( such as 555IC,, soldering iron and solder flux and PCB board

BRIEF THEORY: Here is a simple circuit for (T1 and T2) and two timer 555 ICs (IC1

and IC2). Both IC1 and IC2 are wired in astable multivibrator mode. Timer IC1 produces low frequency, while timer IC2 produces high frequency. As a result, a beeping tone is generated when the liquid tank is full. Initially, when the tank is empty,transistor T1 does not conduct. Consequently, transistor T2 conducts and pin 4 of IC1 is low. This low voltage disables IC1 and it does not oscillate. The low output of IC1 disables IC2 and it does not oscillate. As a result, no sound is heard from the speaker.But when the tank gets filled up,transistor T1 conducts. Consequently,transistor T2 is cut off and pin 4 of IC1 becomes high. This high voltage enables IC1 and it oscillates to produce low frequencies at pin 3. This low-frequency output enables IC2 and it also oscillates to produce high frequencies. As a result, sound is produced from the speaker. Using preset VR1 you can control the volume of the sound from the speaker. The circuit can be powered from a 9V battery or from mains by using a 9V power adaptor

#### **CIRCUIT DIAGRAM**:



**PROCEDURE**: Assemble the circuit on a general purpose PCB and enclose in a suitable cabinet. Install two water-level probes using metal strips such that one touches the bottom of the tank and the other touches the maximum level of the water in the tank. Interconnect the sensor and the circuit using a flexible wire.

#### **PRECAUTIONS**:

- 1) Make the connections according to the Circuit diagram using soldering iron
- 2) The connections should be tight.
- 3) The V<sub>cc</sub> and ground should be applied carefully at the specified pin only