

SECTION – B

FTP & SMTP



Outline of the talk

- **FTP**
- **SMTP**



FTP

- FTP is a widely used protocol for reliable transfer of files.
- It uses TCP as a transport for reliability.
- It uses “out of band” control
- It is stateful



File Transfer Protocol (FTP)

TCP control connection
port 21

TCP data connection
port 20



**FTP
client**



**FTP
server**

File Transfer Protocol (FTP)

- FTP client contacts FTP server at port 21, specifying TCP as transport protocol.
- Client obtains authorization over control connection.
- Client browses remote directory by sending commands over control connection.



- When server receives a command for a file transfer, the server opens a TCP data connection to client.
- After transferring one file, server closes connection.
- Server opens a second TCP data connection to transfer another file.

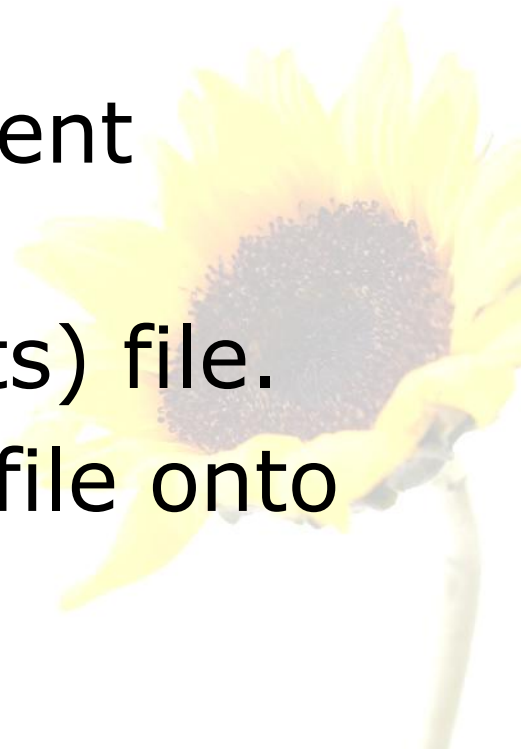


- Control connection: “out of band”
- FTP server maintains “state”:
 - Current directory
 - Earlier authentication



FTP Sample Commands

- Sent as ASCII text over control channel.
- USER username
- PASS password
- LIST return list of file in current directory.
- RETR filename retrieves (gets) file.
- STOR filename stores(puts) file onto remote host.



FTP Sample Responses

- Status code and phrase (as in HTTP)
- 331 Username OK, password required.
- 125 data connection already open; transfer starting.
- 425 Can't open data connection.
- 452 Error writing file.

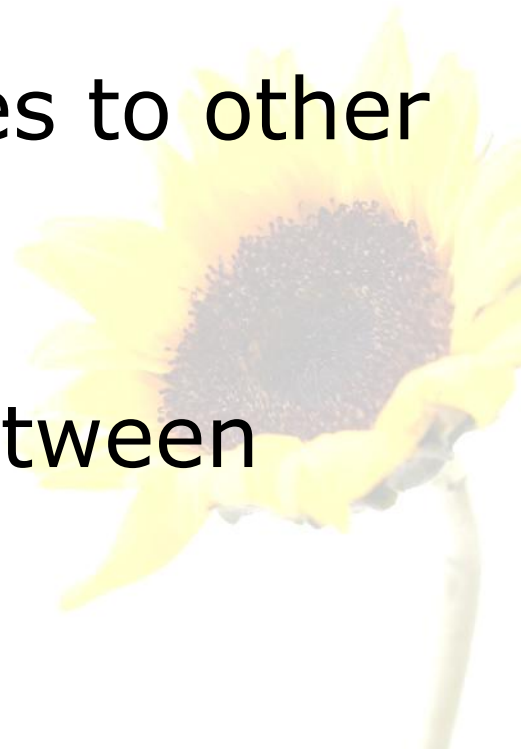


SMTP



SMTP

- One of the most popular network services, email, is supported by the TCP/IP protocol SMTP.
- System for sending messages to other computer users
- Provides a mail exchange between users.



SMTP Supports

- Sending a single message to one or more recipients.
- Sending messages that include text, voice, video or graphics.
- Sending messages to users on networks outside the internet.

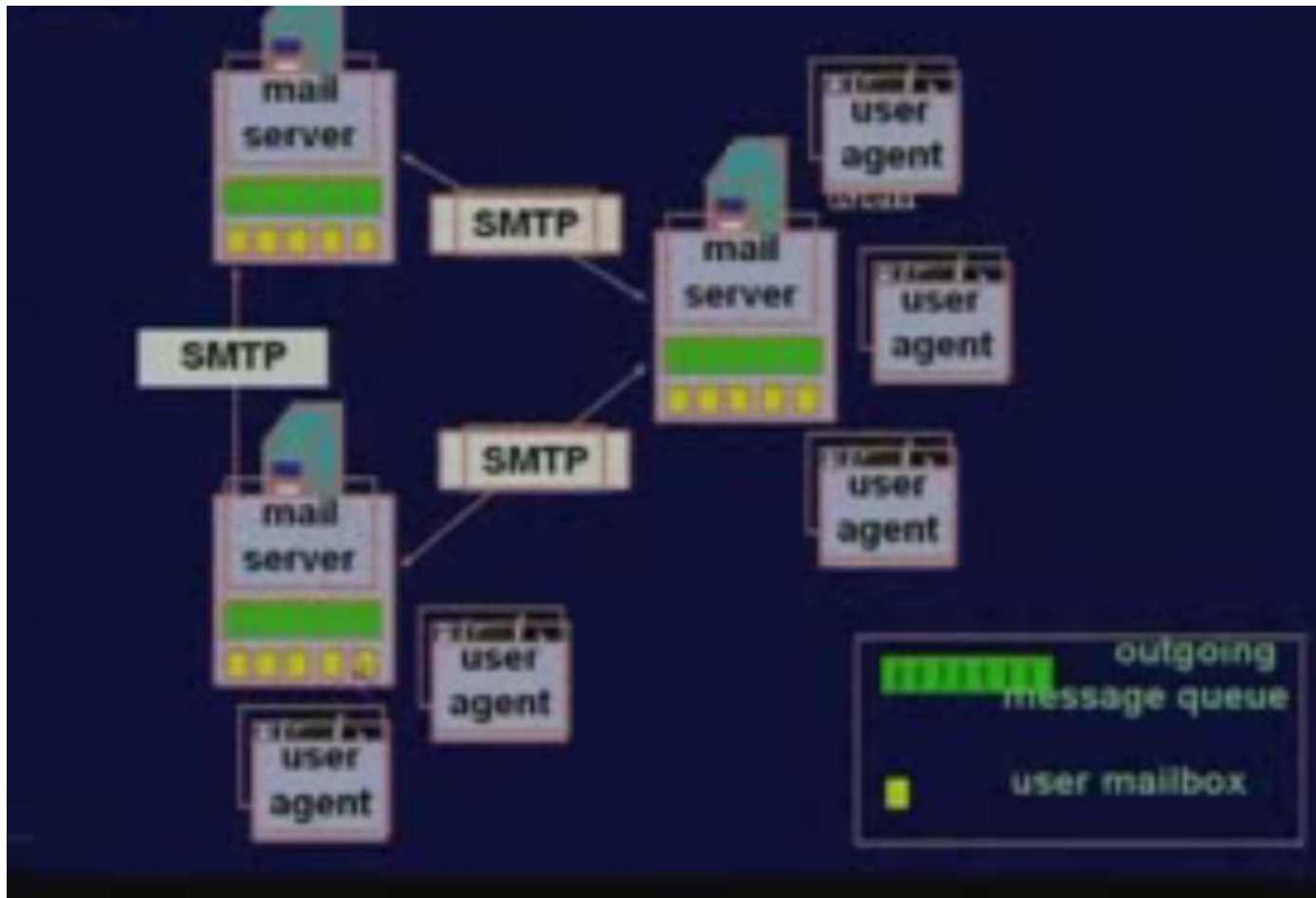


Electronic Mail

Three major components:

- User agents
 - E.g. Eudora, Outlook, Pine Netscape, Messenger
- Mail servers
 - Incoming, outgoing messages
- Simple Mail Transfer Protocol: SMTP



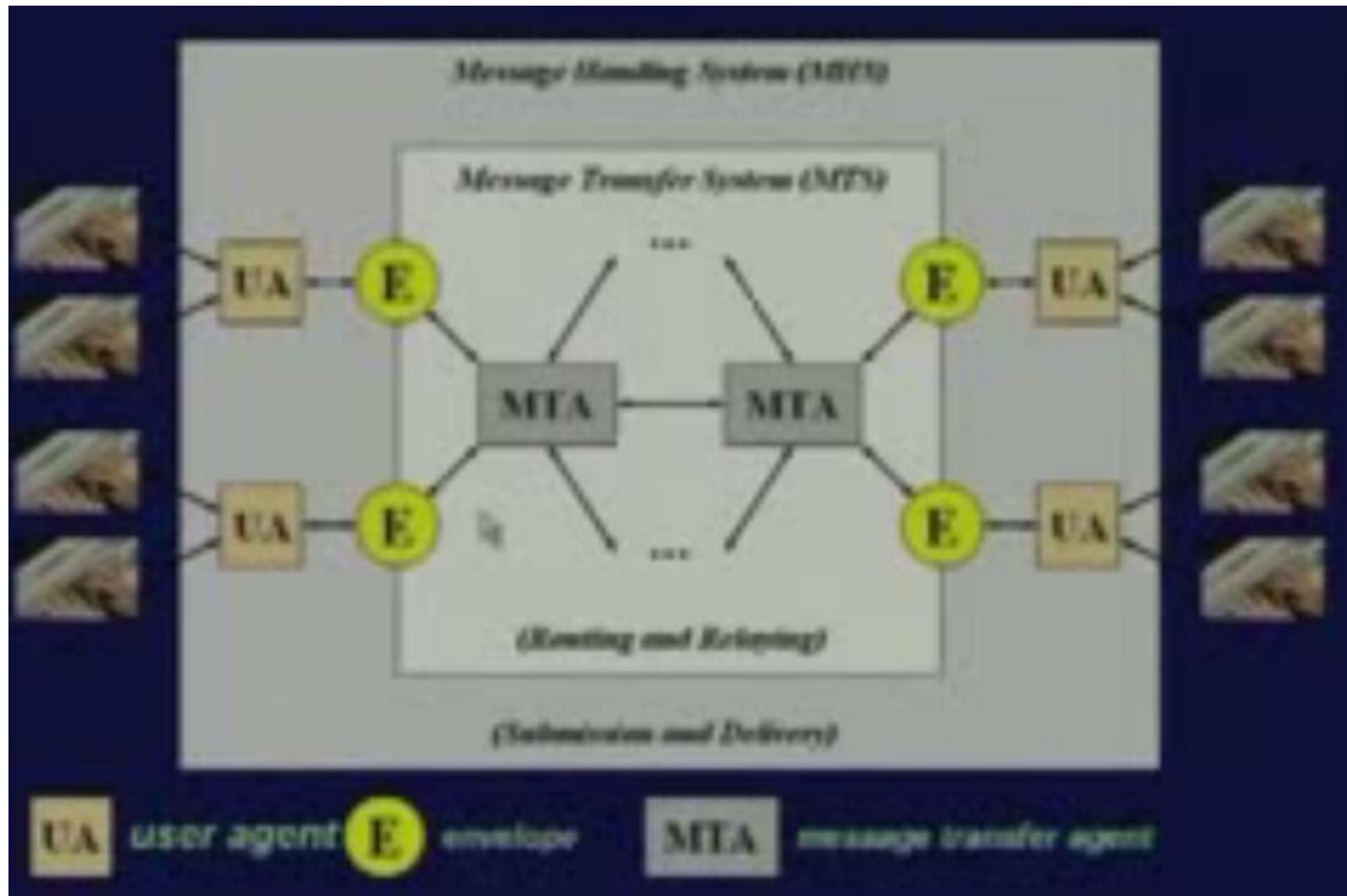


Components

- User Agent (UA)
 - Prepares the message
 - Creates the envelope
 - Puts the message in the envelope
- Mail Transfer Agent (MTA)
 - Transfers the mail across the Internet

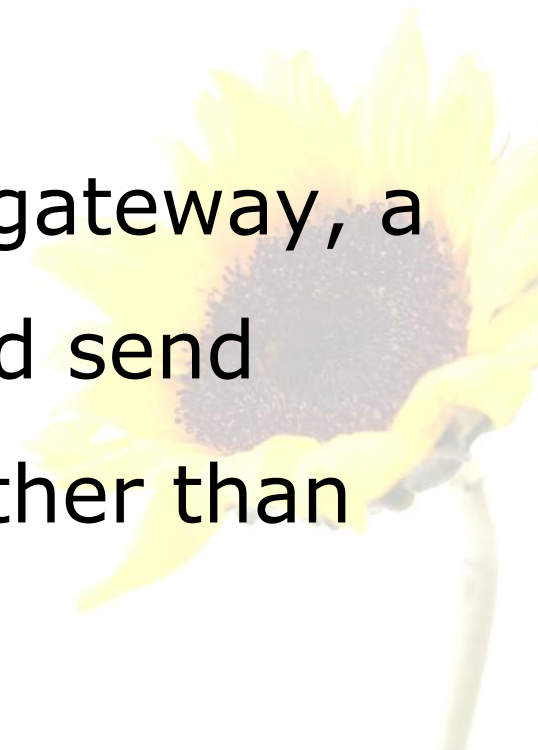


Electronic Mail (II)

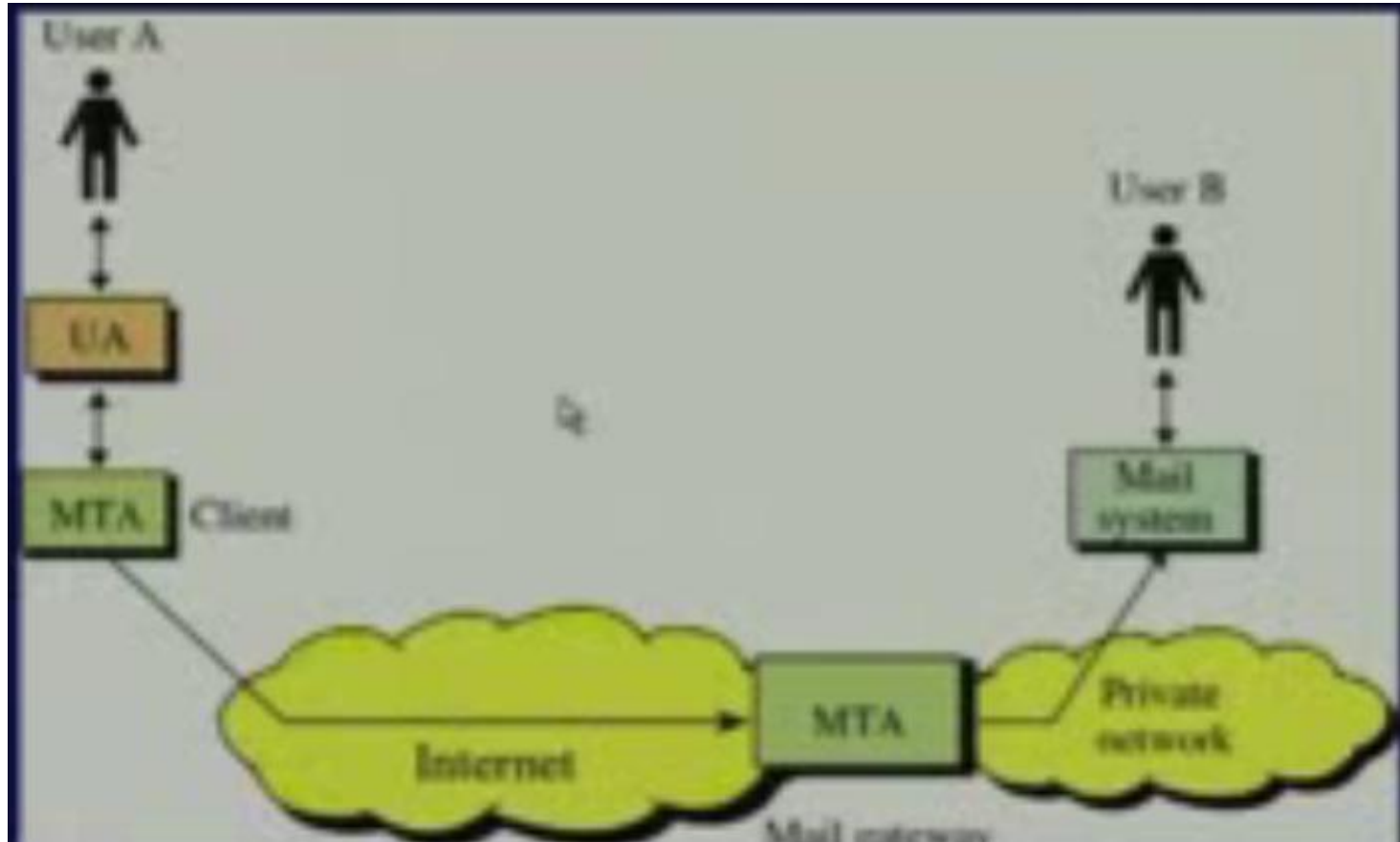


Relay MTA

- Mail may be relayed through a number of MTAs.
- Allows system not using TCP/IP to send email to users on other sites.
- Accomplished through a mail gateway, a relay MTA that can receive and send mail prepared by a protocol other than SMTP.



Mail Gateway



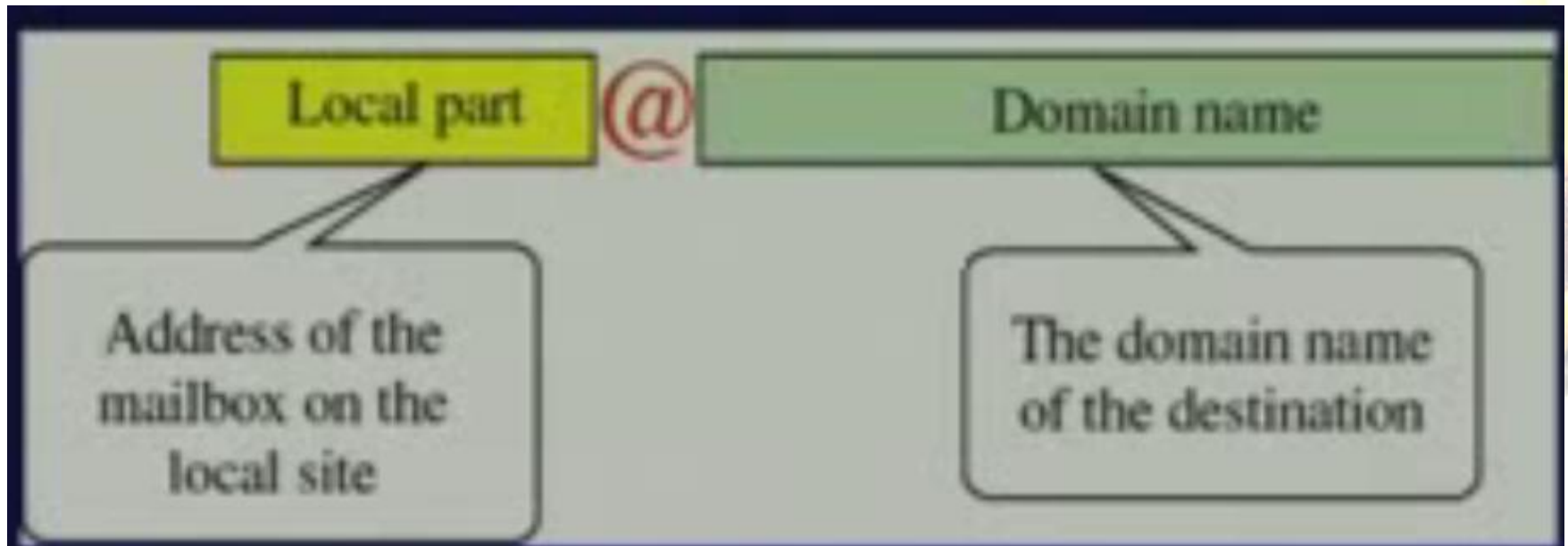
Addresses

- A unique addressing system
- Consists of two parts



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Parts

- Local Part defines the user mailbox, where mail is stored for the user.
- Domain Name, is the name of the host used as the mail exchanger.



Delayed Delivery

- Message do not necessarily have to be delivered immediately.
- Can be delayed at the sender site, receiver site, or the intermediate servers.

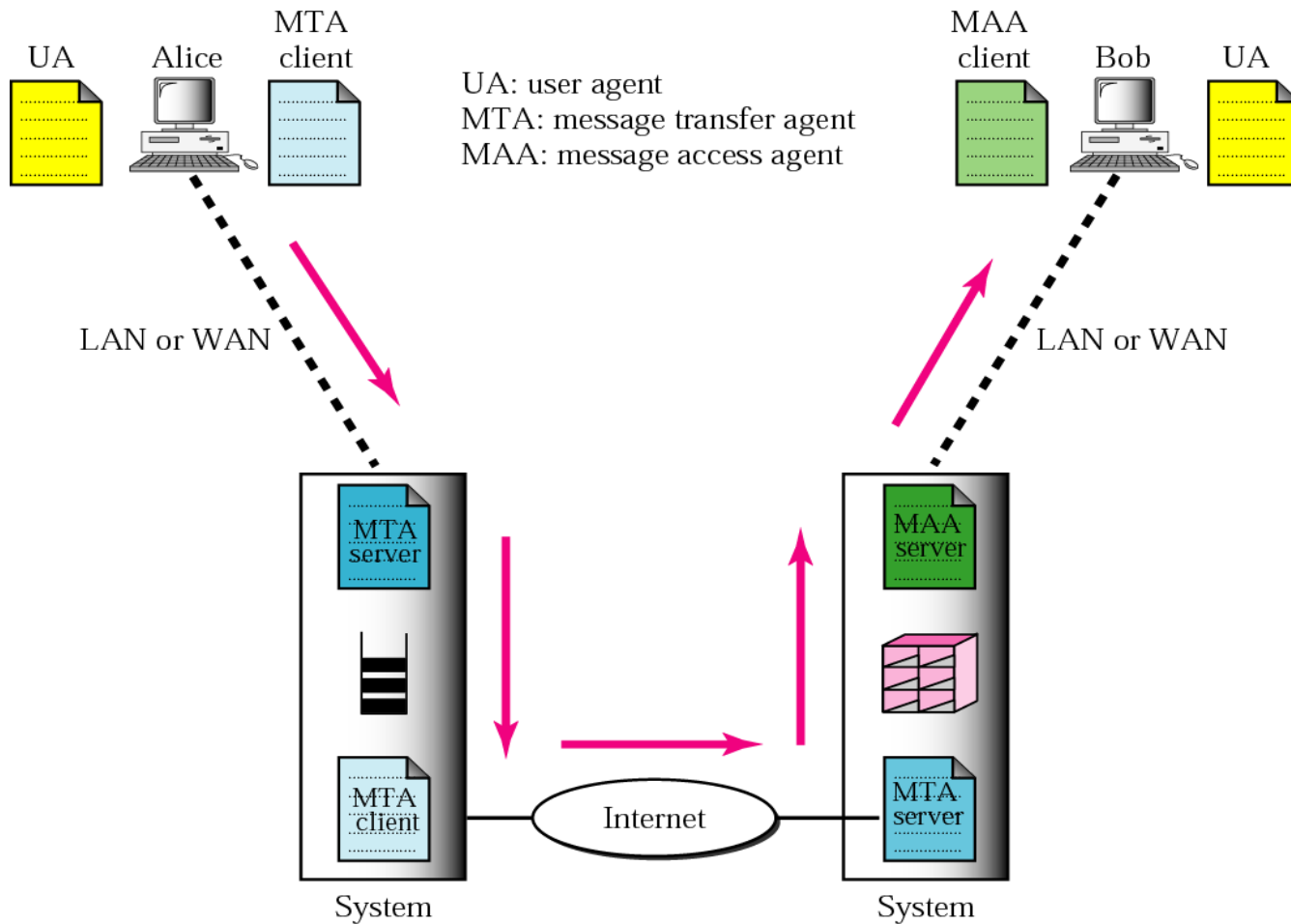


Aliases

- SMTP allows one name, an alias, to represent several different email addresses (one-to-many aliases expansion.)
- A single user can be defined by several different email addresses (many-to-one alias expansion).



Entire email system



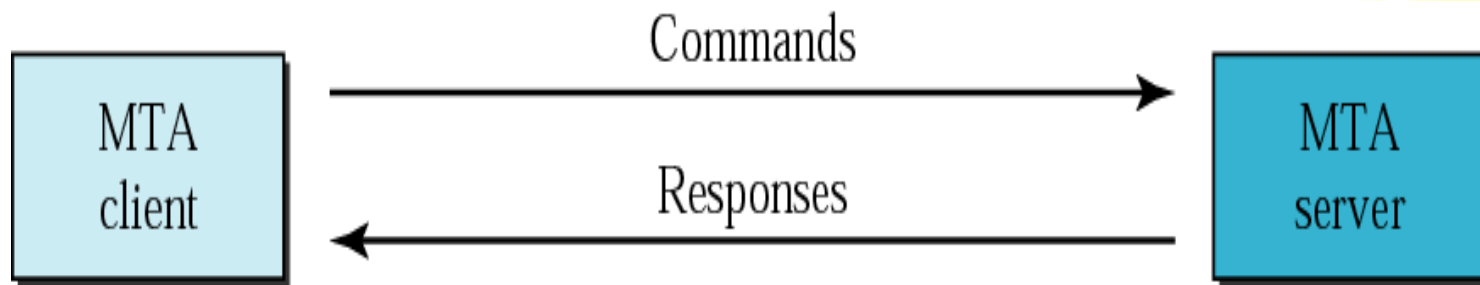
Mail message format

- SMTP: protocol for exchanging email msgs.
- RFC 822: standard for text msg format:
 - Header line e.g.
 - To:
 - From:
 - Subject:
different from SMTP (commands)
 - Body
 - The “message” ASCII characters only.



Commands & Responses

- SMTP uses commands and responses to transfer mail b/t an MTA client and an MTA Server



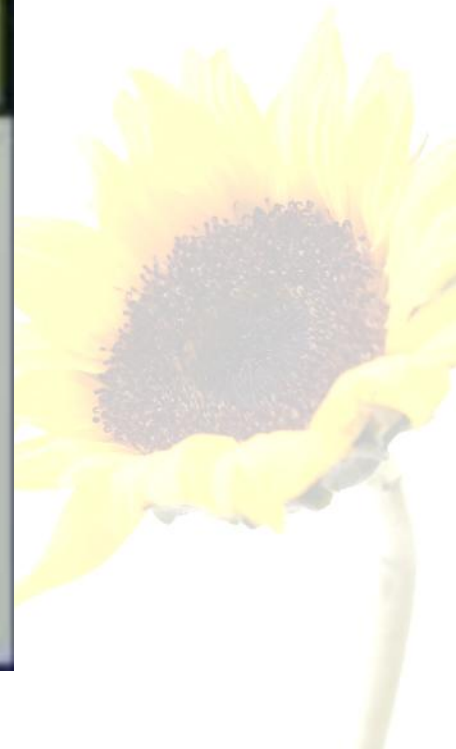
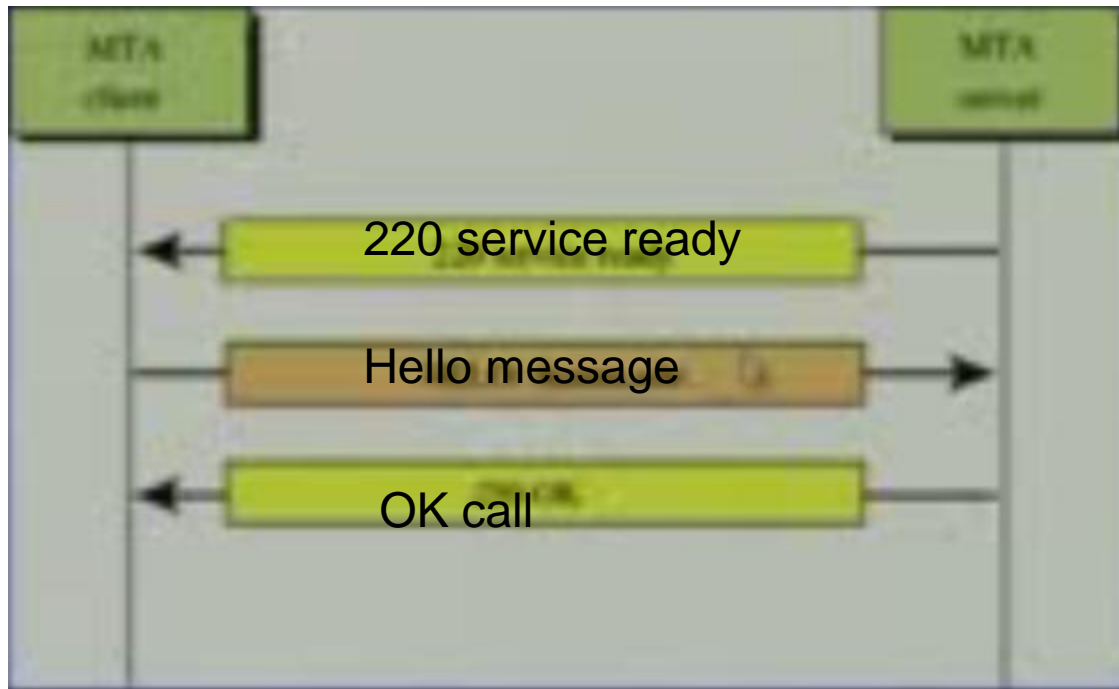
Mail Transfer Phase

- The process of transferring a mail message occurs in three phases.
 - Connection establishment
 - Mail transfer
 - Connection termination



Connection establishment

- Client makes a TCP connection to the well-known port 25, the SMTP Server starts the connection phase.



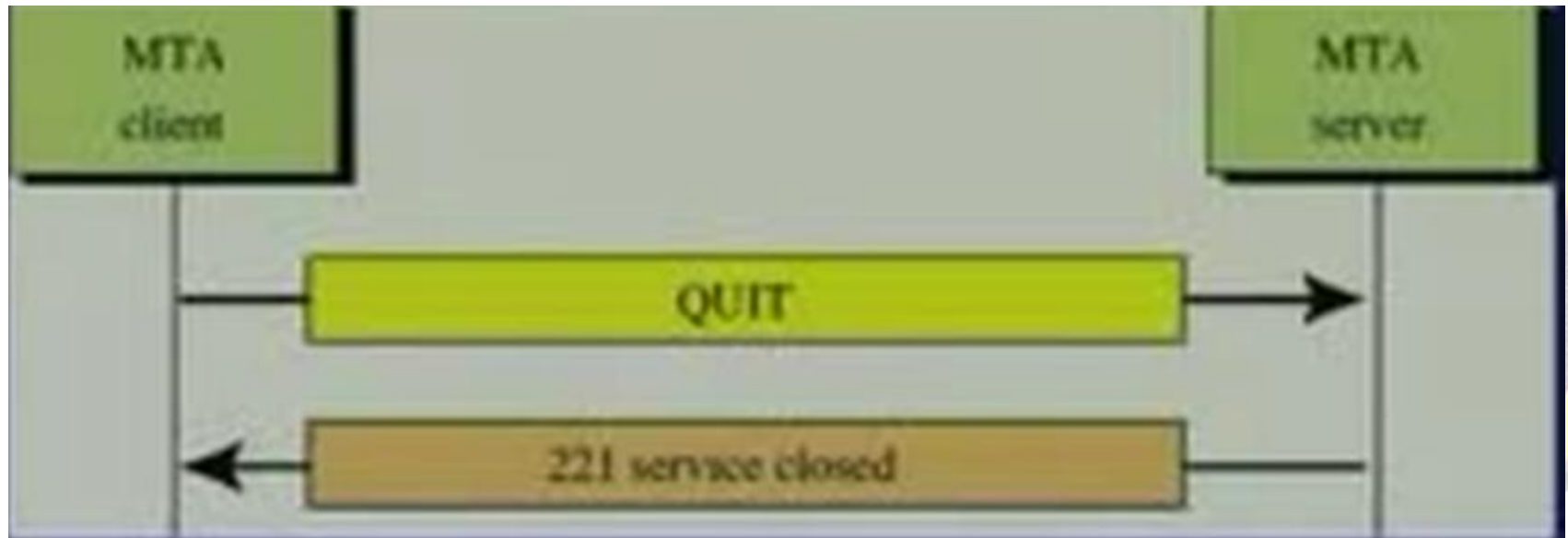
Message Transfer

- After connection establishment a single message between sender and one or more recipients can be exchanged.



Connection Termination

- After the message is transferred the client terminates the connection.



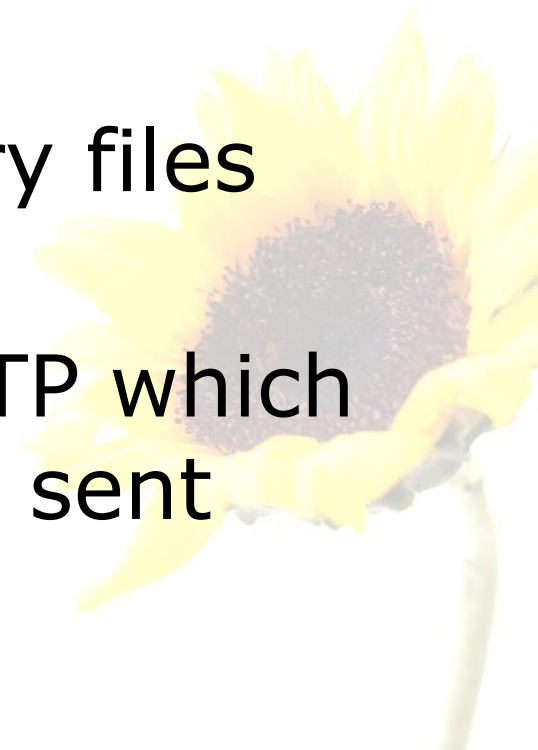
SMTP : final words

- SMTP uses persistent connections
- SMTP requires message (header & body) to be in 7 bit -ASCII
- SMTP Server uses CRLF. CRLF to determine end of message.
- SMTP is a “chatty” protocol



MIME – Multipurpose Internet Mail Extensions

- SMTP is a simple mail transfer protocol.
- It can send in NVT 7 bit ASCII format only.
- It cannot directly send binary files (e.g. video or audio)
- MIME is an extension to SMTP which allows non-ASCII data to be sent through SMTP



POP3



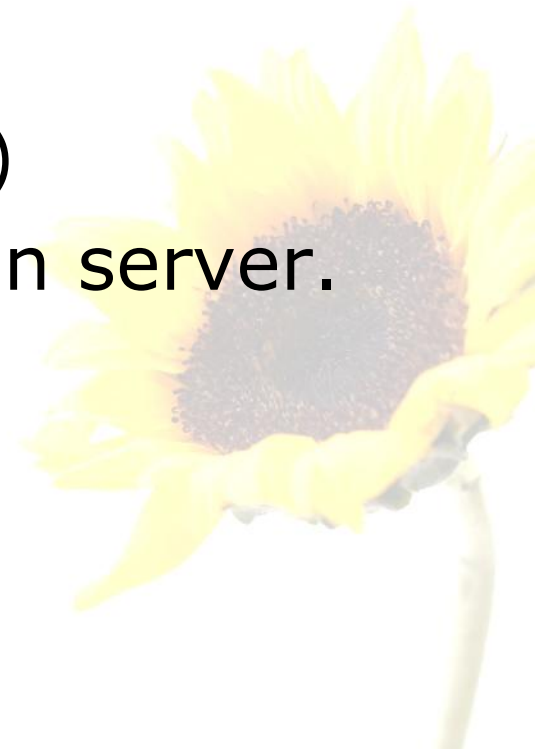
Mail Access Protocols

- SMTP is a push protocol. How will use access emails?
- Mail access protocol: retrieval from server.
- Allows mail stored in mailboxes to be accessed by the recipient.

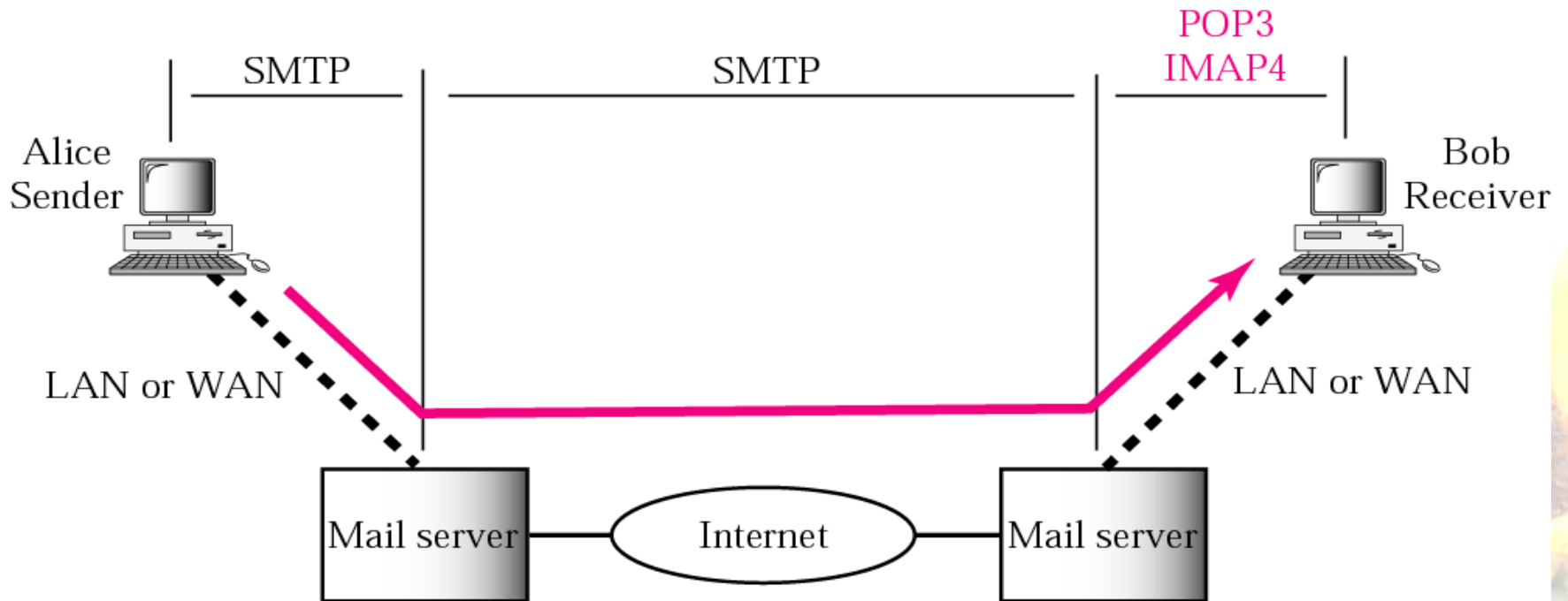


Mail Access Protocols

- POP: Post office Protocol (RFC 1939)
 - Users cant create folders on mail server.
- IMAP: Internet Mail Access Protocols (RFC 1730)
 - More features(more complex)
 - Manipulation of stored msgs on server.
 - HTTP: hotmail Yahoo mail etc.

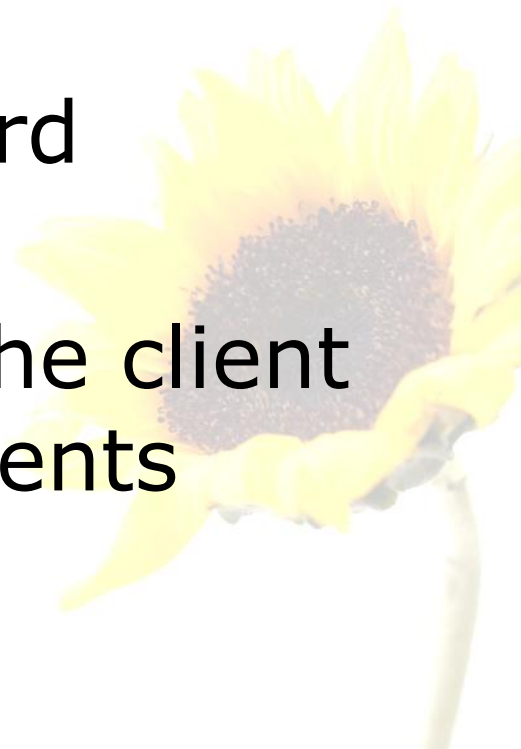


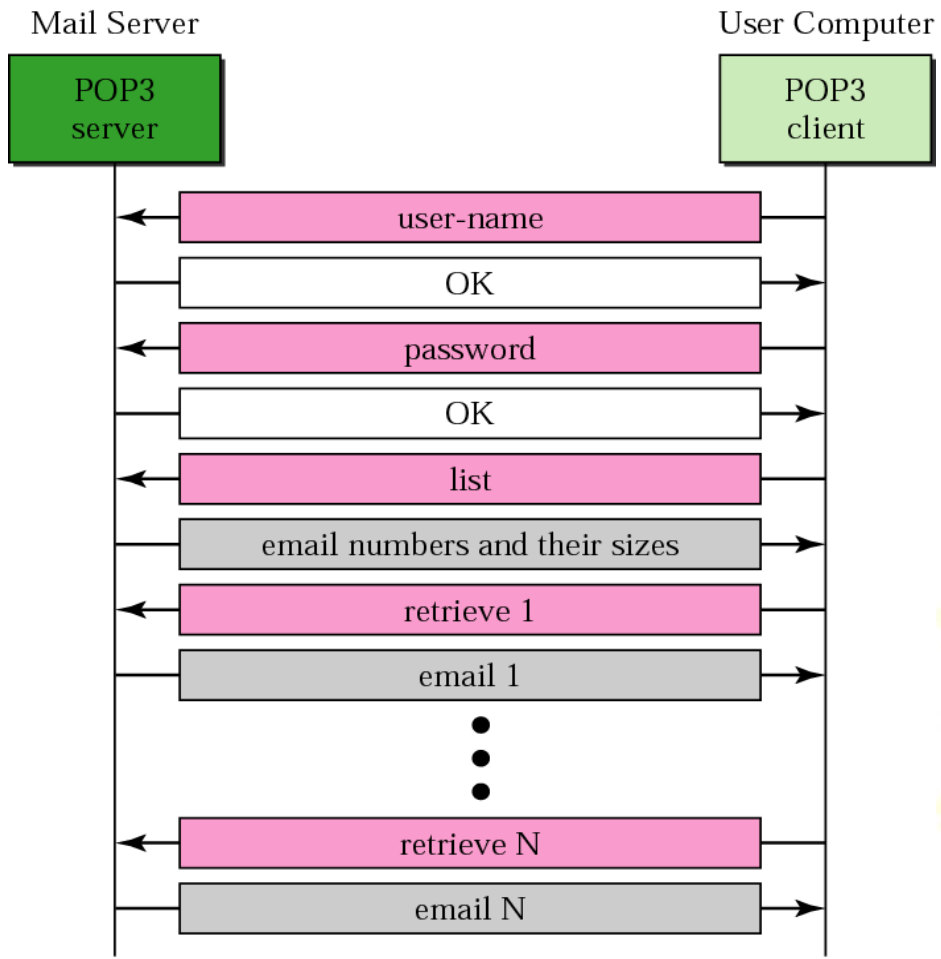
POP3 & IMAP4



POP3

- Post Office Protocol (version 3)
- Is simple and limited functionality.
- Consists of client software and server software.
- The server performs password authentication.
- The server software allows the client software to access the recipients mailbox.





IMAP4

- Internet Mail Access Protocol (version 4)
- Stores users mail in the server so that it can be accessed from multiple locations.
- It is able to address mails not just by arrival but by attributes.
- More features than POP3
- Can check email header prior to downloading.
- Can search contents of email prior to download.



IMAP 4

- Can partially download email.
- Can create, delete or rename mailboxes on the server.
- Can create a hierarchy of mailboxes in a folder for email storage.

